

Freshmen		1st Sem.		2nd Sem.		Sophomore		1st Sem.		2nd Sem.		Junior		1st Sem.		2nd Sem.		Senior		1st Sem.		2nd Sem.		
Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours	Credits	Hours	
School required courses	Chinese Literature(1)	2	2			Sophomore English (I)	0	2					Junior		1st Sem.		2nd Sem.		Senior	1st Sem.		2nd Sem.		
	Chinese Literature(2)			2	2	Sophomore English (I I)		0	2			Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours			
	Freshman English (I)	2	2			Physical Education III	0	2					School required courses		School required courses		Dept. required courses			School required courses		Dept. required courses		
	Freshman English (I I)			2	2	Physical Education IV		0	2			Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours			
	Introduction of Artificial Intelligence	2	3										School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Programming Design			2	3								Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours		
	Physical Education I	0	2										School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Physical Education II			0	2								Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours		
													School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
													Courses		Credits	Hours	Credits	Hours	Courses		Credits	Hours		
Dept. required courses	Design Sketch (1)	3	3			Advance CG Drawing	3	3					Junior		1st Sem.		2nd Sem.		Senior	1st Sem.		2nd Sem.		
	Design Sketch (2)			3	3	Storyboard Scripting	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Basic Design (1)	3	3			Storyboard Drafting		2	2				School required courses		School required courses		Dept. required courses			School required courses		Dept. required courses		
	Basic Design (2)			3	3								Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Basic CG Drawing			3	3	Character Design	3	3					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Introduction to Digital Design	2	2			2D Animation Practice		3	3				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Perspectives Representation			2	2	Animated Movement Principle	2	2					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Music Theory	3	3			Motion Graphic Design		2	2				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Basic Animation(1)	2	2			Digital Literature Writing	2	2					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Basic Animation(2)			2	2	Cultural Creativity and Marketing		2	2				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
Professional elective courses	Color Theory			2	2	Interactive Design	3	3					Junior		1st Sem.		2nd Sem.		Senior	1st Sem.		2nd Sem.		
	Basic Photography	2	2			Interactive Programming		3	3				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Digital Photography			2	2	Creative Game Planning	2	2					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	History of Design	2	2			Metaverse Game Art Production		3	3				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Music Appreciation			2	2	Web Design	3	3					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Digital design and development	2	2			Directing		2	2				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Visual Arts	2	2			Introduction to Holography		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
	Visual Thinking			2	2	Creative Thinking	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
	Cultural and Creative Industries			2	2	Acting		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						3D Computer Animation I	3	3					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
Professional elective courses						3D Computer Animation II		3	3				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Multimedia Sound Effect Production I	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						Multimedia Sound Effect Production II		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Advanced Design Drawing	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						Anatomy for the Artist		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Fantasy literature	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						Film Music Topics	2	2					School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Special Research I	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						Special Research II		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Typography and Logos	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
Professional elective courses						Digital Editing		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						Self-media Planning and Marketing	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						Music and Technology		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						User Interface Design	2	2					Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
						User Experience Design		2	2				School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
						AI and Music Creation		2	2				Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
													School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
													Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	
													School required courses		Dept. required courses		Professional elective courses			School required courses		Dept. required courses		
													Courses		Credits	Hours	Credits	Hours		Courses		Credits	Hours	

Regulations for Program Completion:

1. According to the regulations of our university, undergraduate students must pass the evaluations for 「English Competency」, 「Information Technology Competency」, 「Chinese Competency」, 「Basic Sports Competency」, and 「Basic Professional Competency」 in order to graduate.

2. Students in this department are required to pass the evaluation for Fundamental Professional Competence during their enrollment. The items and evaluation criteria are as follows:

- a. Design project production competence: Pass the evaluation of the graduation project design report, present a publicly created work, and pass the review.
- b. Professional competence in digital media design: Participate in at least one major domestic or international design competition before graduation (the work must be approved by the advisor).

3. The minimum graduation credits are 128 credits, which include 28 credits of university-required courses (including 12 credits of general education), 47 credits of department-required courses, and at least 53 credits of departmental electives (with at least 33 credits from professional electives in this department). The number of credits taken per semester for the first, second, and third years is 12-25 credits, and for the fourth year is 9-25 credits. This requirement applies to freshmen enrolled in the 2023-2024 academic year.

4. Students may enroll in courses offered by other departments within the university, as well as in courses under the "Interdisciplinary Credit Program," the "Teacher Education Program," and elective physical education courses, with a maximum allowance of 4 credits. These credits may be counted toward the graduation requirements.

5. Students in this department who have insufficient credits from the university's prescribed English courses must make up the credits through elective courses in order to graduate.

6. Among the 12 university-designated required General Education credits, students must take one course from the Core Courses in the three areas: 「Humanities」, 「Social Sciences」, and 「Natural Sciences」 (2 credits each), and one course from the Interdisciplinary Exploration course group in the newly established 「Interdisciplinary Exploration and Self-directed study」 area (3 credits). In total, students must take 4 courses and accumulating 9 credits. Students must select 2 elective courses from the Extended Courses in the 「Humanities」, 「Social Sciences」, and 「Natural Sciences」 areas, and the self-directed study courses under the 「Interdisciplinary Exploration and Self-directed study」 area. These 2 courses must not be from the same area, and at least 3 credits in total.

7. Students who need to retake Introduction to Design or Design Color Theory may enroll in the corresponding courses offered by the Department of Commercial Design, Department of Product Design, or the Animation Program. Students who need to retake Design Sketching I & II, Script Writing, Script Drawing, Perspective Representation, or Music Theory may take equivalent courses offered by the Animation Program. For other mandatory courses that require retaking, students may, with the approval of the department chair, take equivalent courses offered by other departments, which can be counted toward graduation credits. Courses with the same or similar titles offered by the College of Design, upon approval by the department chair, may also be considered professional electives for this department.

8. Graduating students and students in the extended study period who did not pass required courses of Physical Education can waive a maximum of two (2) required Physical Education courses by passing Comprehensive Physical Education I, Comprehensive Physical Education II. This regulation is applicable for those admitted in and prior to 2020-21 academic year.

9. Foreign students, overseas Chinese students, Hong Kong students and Macao students may select the following courses to waive 「Chinese Literature: Appreciation and Creative Writing I and II」 once the related test confirms that they have insufficient Chinese ability: 「Basic Mandarin I and II」 or 「Chinese Literature I and II」. This may also be retroactively applied to students who entered the university prior to the 2023-24 academic year.

校必修 16
通識 12
系必修 47
專業選修 33
可跨系選修 20
畢業學分 128

10. The regulations stated in this section are subject to revision by the university. The university reserves the right to make changes to students admitted before the 2023-2024 academic year.